2013 Otterbein University Drumline Auditions

Auditions for the 2013 Otterbein University Drumline will be held on Monday, August 12, 2013 between 11 AM – 12:30 PM in Battelle Fine Arts Center room 131. These auditions are for placement only, and are not meant to be stressful or intimidating, but rather are designed to allow you to show us your strengths. This will help us to create the best overall line possible for the 2013 season.

Audition Requirements

- Snare and Tenor players should provide their own sticks/mallets. Bass Drum mallets and all instruments are provided.
- Snare and Tenor players will be asked to play two rudiments from the following list: Five Stroke Roll, Seven Stroke Roll, Single Paradiddle, Flam Accent, Single Drag Tap, Single Ratamacue. Rudiments should be performed open-closed-open.
- All players will be asked to play one exercise from the included warm-up packet.
- All players will be asked to play the “Lasagna” On Ramp Cadence included in this packet.

Exercises

All of the exercises should be practiced with a metronome at a variety of tempos. Try to stay relaxed as you play – tension in the arm or wrist is a clue that it’s time to take a break or adjust your technique.

- **Eights** – This is our version of the standard eight-on-a-hand exercise. The exercise is played six times, with the stick heights indicated. The numbers correspond with the height of the stroke in inches. This goal of this exercise is to build a smooth, legato stroke and balance the sound between the hands.
- **Double Beat** – This exercise is designed to improve the double stroke, both on an individual level and as a group playing in unison. Pay special attention to the rebound, and be sure that the second stroke is in time.
- **16th Note Timing** – This exercise helps to improve timing and counting, both individually and as a group. Be sure to keep a steady tempo as you work on this one.
- **Triplet Roll Builder** – As the name suggests, this exercise helps to build clean rolls and double strokes. Be sure your double strokes are even as you play.
- **Paradiddle Exercise** – While most of our warm-ups focus on one hand at a time, this exercise is designed to build accents and consistency between both hands. Pay close attention to the stickings, and be sure to emphasize the accented notes. This is a more difficult exercise and a great workout for tenor players!
- **5710** – 5710 is primarily a counting exercise. Be sure to keep the eighth note steady as the meter changes. Despite the changes, you should still be able to mark time throughout the entire exercise.
I. ROLL RUDIMENTS

A. SINGLE STROKE ROLL RUDIMENTS

1. Single Stroke Roll *

2. Single Stroke Four

3. Single Stroke Seven

B. MULTIPLE BOUNCE ROLL RUDIMENTS

4. Multiple Bounce Roll

5. Triple Stroke Roll

C. DOUBLE STROKE OPEN ROLL RUDIMENTS

6. Double Stroke Open Roll *

7. Five Stroke Roll *

8. Six Stroke Roll

9. Seven Stroke Roll *

10. Nine Stroke Roll *

11. Ten Stroke Roll *

12. Eleven Stroke Roll *

13. Thirteen Stroke Roll *

14. Fifteen Stroke Roll *

15. Seventeen Stroke Roll

II. DIDDLE RUDIMENTS

16. Single Paradiddle *

17. Double Paradiddle *

18. Triple Paradiddle

19. Single Paradiddle-diddle
III. FLAM RUDIMENTS

20. FLAM *

21. FLAM ACCENT *

22. FLAM TAP *

23. FLAMACUE *

24. FLAM PARADIDDLE *

25. SINGLE FLAMMED MILL

26. FLAM PARADIDDLE-DIDDLE *

27. PATAFLAFLA

28. SWISS ARMY TRIPLET

29. INVERTED FLAM TAP

30. FLAM DRAG

IV. DRAG RUDIMENTS

31. DRAG *

32. SINGLE DRAG TAP *

33. DOUBLE DRAG TAP *

34. LESSON 25 *

35. SINGLE DRAGDIDDLE

36. DRAG PARADIDDLE #1 *

37. DRAG PARADIDDLE #2 *

38. SINGLE RATAMACUE *

39. DOUBLE RATAMACUE *

40. TRIPLE RATAMACUE *
Eights

Eric Frisch, Bryan Kossmann

Snare Drum

Quad Toms

Bass Drum

Cymbals

Key - Cymbals: O (crash); X (hi-hat choke)

Play 6 Times:
1. 12" stroke throughout
2. 3" stroke throughout
3. 3"-6"-9"-12"
4. 12"-9"-6"-3"
5. 3"-12"-3"
6. 12"-3"-12"

2006
Double Beat

Eric Frisch, Bryan Kossmann

Snare Drum

Quad Toms

Bass Drum

Cymbals

S.Dr.

Quads

B. Dr.

Cym.
Paradiddle Exercise

Key – Cymbals: 0 (crash); X (choke)
Snare (Optional): Right handed accents on drum to right, Left handed accents on drum to left

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